

CLAIM LISTING

1. (Previously Presented) A method including:

- (a) obtaining a game play result for a player in response to a game play request, the game play request made in direct response to the player activating a base game play input in a game, the game play result being for a base game play round and specifying a prize value and being obtained independently of play in a bonus round for the game;
- (b) associating the game play result with the bonus round;
- (c) after the game play request in the game, enabling the player to play the bonus round by presenting the player with a number of selection options from which to choose and enabling the player to make a selection from among the selection options;
- (d) concealing the prize value from the player during the bonus round until the player makes the selection; and
- (e) in response to the selection, displaying the prize value to the player as a result for play of the bonus round.

2. (Previously Presented) The method of claim 1 further including obtaining an additional game play result for the player in response to an additional game play request in the game, the additional game play result comprising a non-bonus round game play result

1 and being associated with a respective prize value, and also including responding to the  
2 non-bonus round game play result by displaying to the player the respective prize value  
3 associated with the non-bonus round game play result, the non-bonus round game play  
4 result not being associated with the bonus round.

- 5
- 6 3. (Currently Amended) The method of claim 1 wherein the game comprises a bingo-type  
7 game, played with real or electronic cards that include a number of symbols randomly  
8 arranged in a grid of spots or locations, and having drawn symbols matched to the  
9 symbols on the card, and the game play result includes a bingo card pattern.

- 10
- 11 4. (Previously Presented) The method of claim 1 wherein associating the game play result  
12 with the bonus round is performed in response to a random event.

- 13
- 14 5. (Previously Presented) The method of claim 1 wherein associating the game play result  
15 with the bonus round is performed in response to a predetermined event.

- 16
- 17 6. (Previously Presented) The method of claim 1 wherein associating the game play result  
18 with the bonus round is performed according to a predetermined relationship between the  
19 game play result and the bonus round.

7. (Previously Presented) The method of claim 1 wherein:

- (a) presenting the player with the number of selection options from which to choose during the bonus round includes presenting a graphical depiction of a number of objects, and where the selection identifies a respective one of the objects; and
- (b) displaying the prize value to the player includes displaying a graphical depiction in which the prize value is displayed in connection with the respective one of the objects in response to the selection.

8. (Previously Presented) The method of claim 1 wherein:

- (a) presenting the player with the number of selection options from which to choose during the bonus round includes presenting a graphical depiction of a number of objects representing respective participants in a contest; and
- (b) displaying the prize value to the player includes presenting a graphical depiction of an outcome of the contest responsive to the selection.

9. (Previously Presented) A system including:

- (a) a player station being operable to generate a game play request in a game in response to an input by a respective player, the player station including a display device;
- (b) a game server operable to obtain a game play result for the game play request, the game play request made in direct response to the player activating a base game

1 play input, the game play result being for a base game play round and specifying  
2 a prize value and being determined independently of play in a bonus round for the  
3 game; and

- 4 (c) a display controller for enabling the player to play the bonus round after the game  
5 play request by causing the display device to present the player with a number of  
6 selection options from which to choose and to enable the player to make a  
7 selection from among the selection options, the display controller also for causing  
8 the display device to conceal the prize value from the player during the bonus  
9 round until the player makes the selection, and to display the prize value to the  
10 player as a result for play of the bonus round in response to the selection.

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12 10. (Previously Presented) The system of claim 9 further including a bonus association  
13 controller for associating the game play result with the bonus round.

14  
15 11. (Previously Presented) The system of claim 10 wherein the bonus association controller  
16 associates the game play result with the bonus round in response to a random event.

17  
18 12. (Previously Presented) The system of claim 10 wherein the bonus association controller  
19 associates the game play result with the bonus round in response to a predetermined  
20 event.  
21



1 18. (Previously Presented) A program product for communicating a game play result to a  
2 player, the game play result being for a base game play round and being associated with a  
3 bonus round, specifying a prize value, and being obtained in response to a game play  
4 request, the game play request made in direct response to the player activating a base  
5 game play input in a game independently of play in the bonus round for the game, the  
6 program product being stored on a computer readable medium and including:

- 7 (a) selection option display program code for enabling the player to play the bonus  
8 round in response to the game play result by causing a player display device to  
9 present the player with a number of selection options from which to choose and  
10 by enabling the player to make a selection from among the selection options; and  
11 (b) bonus round display program code for causing the player display device to  
12 display the prize value specified by the game play result to the player in response  
13 to the selection, the prize value specified by the game play result being displayed  
14 as a result for the play of the bonus round.

15  
16 19. Canceled

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18 20. (Previously Presented) The program product of claim 18 further including bonus round  
19 associating program code for associating the game play result with the bonus round.  
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- 1      21.    (Previously Presented) The program product of claim 18 wherein the bonus round  
2            associating program code associates the game play result with the bonus round in  
3            response to an event unrelated to the game play result.  
4
- 5      22.    (Previously Presented) The program product of claim 18 wherein the selection option  
6            display program code causes the player display device to present a graphical depiction of  
7            a number of objects from which the player selects, and wherein the bonus round display  
8            program code causes the player display device to present a graphical depiction in which  
9            the prize value is displayed in connection with a respective one of the objects and the  
10          selection identifies the respective one of the objects.  
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- 12     23.    (Previously Presented) The program product of claim 18 wherein the selection option  
13            display program code causes the player display device to present a graphical depiction of  
14            a number of contestants from which the player selects, and wherein the bonus round  
15            result display program code causes the player display device to present a graphical  
16            depiction in which the prize value is displayed in connection with an outcome of a  
17            contest between the number of contestants and wherein the selection identifies a  
18            respective one of the contestants.  
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- 20     24.    (Previously Presented) The method of claim 1 further including performing a table look  
21            up to identify the prize value specified by the game play result.